



Suggested Layout for Half Day and Full Day Events

Half-Day Event

Two options: do a demo of one activity OR set up a circuit

Option 1

Set up an afternoon demo of Pickleball.

- Participants come and learn the basic skills needed to play pickleball
- Participants practice their skills
- Participants play a game of pickleball towards the end of the Play Day.

Option 2

Set up a circuit of a variety of activities and participants can try them at their own pace.

- Choose 10-12 activities, gather the equipment (if required) and set each activity up in its own space.
- Sample circuit of activities:
 - Mini putt
 - Badminton
 - Jump rope
 - Pickleball
 - Potato sack racing
 - Boccia
 - Tug of war
 - Bean bag toss
 - 4-square
 - Volleyball
 - Skateboarding
 - Kin-ball



Full Day Event

Two options: Split the day into morning session and an afternoon session OR set up a schedule of events and switch activities every 2 hours

Option 1

Morning session – dedicate the morning to demo an activity

- Bring in a yoga instructor and host a beginner class for everyone to participate in.

Afternoon session – dedicate the afternoon to setting up a circuit of activities and have participants try each activity at their own pace.

- Set up a variety of activities (10-12 activities). Make sure there is sufficient space for each activity.

You could provide participants with a light snack in between the morning and afternoon session. Snacks could include yogurt, granola bars and water, or fruit smoothies.

Option 2

Focus on 1-3 activities at a time and switch the activities every 2 hours. Allow time for changing activities.

- 9:00am – 10:45am – Pickleball, jump rope and circus arts
- 11:00am – 12:45pm – Hiking, dodgeball and Boccia
- 1:00pm – 2:45pm – Obstacle course racing, Ladder toss and Beach volleyball
- 3:00pm – 5:00pm – Geocaching, Archery and kickball